### Curiosity, Intrigue & Magical Mysteries
1. Learn a Magic Trick. Practice For Show.
2. Create Invitation To Magic Show
3. W/ Den Or Family Put On Magic Show
4. Create a Secret Code
5. W/ Den or Family Crack Code You Didn’t Create
6. Spell Name Using Sign Language & Braille
7. W/ AP Conduct Science Demonstration That Shows How a Magic Trick Works
8. Share What You Learned From Science Demo

### Earning Your Stripes
1. Share W/ Den 5 Orange Things
2. Loyalty At School & Community For 1 Week Share W/ Den How You Were Loyal
3. W/ AP Decide On A New Helpful Task & Do It
4. Talk W/ AP & Den About Polite Language Learn To Shake Hands & Introduce Yourself
5. Play A Game W/ Your Den Discuss How Your Den Played Politely

### Family Stories
1. Discuss W/ Family or AP Where Your Family Originated Discuss Their History, Traditions & Culture
2. Make A Family Crest
3. Visit Library To Research Your Heritage
4. Interview Elder Family Member. Share W/ Den
5. Make A Family Tree
6. Share With Den How You Got Your Name
7. Share W/ Den Your Fav. Snack/Dessert That Reflects Your Personal Heritage
8. Learn & Locate On Map Where Your Family Came From. Share This W/ Your Den W/ Your AP Locate & Write To Pen Pal From That Location

### Floats And Boats
1. Identify 5 Diff. Types Of Boats
2. Build A Boat From Recycled Materials
4. Play Buddy Game With Den
5. Show You Can Put On & Fasten Life Jacket
7. Show How To Enter Water Safely, Blow Breath Out Under Water & Do A Prone Glide

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### CUB SCOUT INFO
- **NAME**
- **BIRTHDAY**
- **EMAIL**
- **PHONE NUMBER**
- **DEN**
- **PACK**

### COMPLETED ELECTIVES
- Curiosity, Intrigue & Magical Mystery
- Earning Your Stripes
- Family Stories
- Floats And Boats
- Good Knights
- Rolling Tigers
- Sky Is The Limit
- Stories In Shapes
- Tiger-ific!
- Tiger: Safe And Smart
- Tiger Tag
- Tiger Tales
- Tiger Theater
- Denner
- Ast Denner

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**WWW.ULTIMATESCOUTS.COM**
### Good Knights
1. Work with your den or AP to say the Scout Law.
2. Explain to den 1 of the 12 Scout Laws & why you think a Knight would have the same behavior.
3. Make a code of conduct with your den.
4. Describe how each should act when together.
5. Updates to the COC to be more chivalrous.
6. Vote on additions to the code of conduct.
7. Create a den and a personal shield.
8. Build a castle with an adult partner and display it at a pack meeting.
9. Design a challenge for an obstacle course.
10. Help your den design a Tiger Knight obstacle course.
11. Participate in a service project.

### Rolling Tigers
1. Work with your den or AP, talk about 2 types of bicycles.
2. Put on bike safety gear/helmet with your den or AP.
3. Learn and demonstrate bike safety tips.
4. Safety check on your bicycle.
5. Go on a bike hike wearing safety equipment.
6. Follow bike safety and traffic laws.

### Sky Is The Limit
1. Work with your den or AP, look at the night sky, talk about objects you see or might see.
2. Look at a distant object through a telescope or binoculars, showing how to focus the device.
3. Observe in the sky or in a book 2 constellations and learn star names that make up the constellation and how the constellation got its name.
4. Create and name a constellation and share it with your den.
5. Create a homemade constellation.
6. Learn about 2 different jobs related to astronomy and share what you learn with your den.

### Stories In Shapes
1. Visit an art gallery, art website, or library.
2. Look at abstract art with your den or family.
3. Create an art piece using shapes.
4. Use tangrams to create shapes.

### Tiger-iffic!
1. Play 2 games by yourself; 1 can be a video game.
2. Play a board game or other game with your den members.
3. Play a problem-solving game with your den.
4. Play video games with family members.
5. List 3 tips to help learn your favorite video game.
6. Play a team game with your den.

### Tiger: Safe & Smart
1. Memorize your address and say it to your den leader or adult partner.
2. Memorize emergency contact numbers and say them to your den leader or adult partner.
3. Take the 911 safety quiz.
4. Show you can stop, drop, and roll.

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### Tiger: Safe & Smart (cont)

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<tr>
<th>Task</th>
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<tbody>
<tr>
<td>3. Make Fire Escape Map W/ Your Adult Partner</td>
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<tr>
<td>4. Explain Your Map, Try A Practice Fire Drill At Home</td>
</tr>
<tr>
<td>5. Find Smoke Detectors In Home. Test Batteries W/ AP</td>
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<td>6. Visit Emergency Responder Or Have Them Visit You</td>
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### Tiger Tag

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<tbody>
<tr>
<td>1. Choose 1 Active Game You Like. Tell Den About It.</td>
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<tr>
<td>2a. Play 2 Relay Games W/ Den &amp; Adult Partner</td>
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<td>b. Tell AP Or Tigers What You Liked About Game</td>
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<tr>
<td>c. Have Den Choose Relay Game &amp; Play Several Times</td>
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<tr>
<td>With Den Decide On Game To Play</td>
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<tr>
<td>4. Play Game Den Has Chosen. After Game, Discuss W/ DL Meaning Of Being A Good Sport</td>
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### Tiger Tales

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<tbody>
<tr>
<td>1. Create A Tall Tale W/ Your Den</td>
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<tr>
<td>2. Create Your Own Tall Tale. Share With Den</td>
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<tr>
<td>3. Read A Tall Tale With Your Adult Partner</td>
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<tr>
<td>5. Play A Game From The Past</td>
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<td>6. Sing 2 Folk Songs</td>
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<td>7. Visit A Historical Museum Or Landmark W/ Your AP</td>
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### Tiger Theater

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<tbody>
<tr>
<td>1. With Your Den, Discuss Types of Theater</td>
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<tr>
<td>2. As A Den, Play One-Word Charades W/ Your AP</td>
</tr>
<tr>
<td>3. Make A Puppet To Show Den Or Display At Pack Mtging</td>
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<tr>
<td>4. Perform A Simple Readers Theater. Make A Mask</td>
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**Tiger Theater Notes**

5. Watch A Play Or Attend Story Time At Library

**NOTES**